Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

 Hour\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

*The Ransom of Red Chief* Plot Elements

Irony: the opposite of what is expected.

* Verbal irony: when words mean the opposite of what is intended
* Situational irony: an event is the opposite of what is expected
* Dramatic irony: the reader (or audience) knows more about what is happening than the characters do

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| --- | --- |
| Setting | Time:Place: |
| Characters | Name:Description/character traits:Name:Description/character traits:Name:Description/character traits: |
| Ironic Situation: What the characters expect to happen |  |

|  |  |
| --- | --- |
| Conflict | What:Who: |

|  |  |
| --- | --- |
| Rising action event 1:(describe the event) |  |
| Rising action event 2:(describe the event) |  |
| Rising action event 3:(describe the event) |  |
| Rising action event 4:(describe the event) |  |

|  |  |
| --- | --- |
| Ironic Outcome:the opposite of what the characters expect to happen |  |

|  |  |
| --- | --- |
| Theme:What message about human nature is the author trying to send?  |  |