Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Hour\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

*The Ransom of Red Chief* Plot Elements

Irony: the opposite of what is expected.

* Verbal irony: when words mean the opposite of what is intended
* Situational irony: an event is the opposite of what is expected
* Dramatic irony: the reader (or audience) knows more about what is happening than the characters do

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| --- | --- |
| Setting | Time:  Place: |
| Characters | Name:  Description/character traits:  Name:  Description/character traits:  Name:  Description/character traits: |
| Ironic Situation: What the characters expect to happen |  |

|  |  |
| --- | --- |
| Conflict | What:  Who: |

|  |  |
| --- | --- |
| Rising action event 1:  (describe the event) |  |
| Rising action event 2:  (describe the event) |  |
| Rising action event 3:  (describe the event) |  |
| Rising action event 4:  (describe the event) |  |

|  |  |
| --- | --- |
| Ironic Outcome:  the opposite of what the characters expect to happen |  |

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| --- | --- |
| Theme:  What message about human nature is the author trying to send? |  |